

HCO HAWAII
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Central Orgs
Franchise

HUBBARD COMMUNICATIONS OFFICE
Saint Hill Manor, East Grinstead, Sussex

HCO BULLETIN OF OCTOBER 31, AD13

Tech
C/O
Franchise

R-2C SLOW ASSESSMENT BY DYNAMICS (CONTD).
(Continuation of HCO Bulletin of October 17, AD13.)

Here is a breakdown of Dynamics Five through Eight. It can be used with the breakdown of the first four dynamics in HCO Technical Form of October 17, AD13 following the instructions of the HCO Bulletin of the same date.

FIFTH DYNAMIC.

Area H: (Contd).

Area A: PLANTS

1. Gardening.
2. Farming.
3. Wild Plant Life
4. Growing things.
5. Plant Life preservation.
6. Aquatic forms.
7. Algae & micro organisms.
8. Plant intelligence.
9. Useful plants.
10. Harmful plants.
11. Varieties of plants

Area E: NATURE STUDY.

1. Biology
2. Nature Collecting.
3. Species.
4. Families.
5. Fossils
6. Zoos
7. Horticulture.
8. Aquariums
9. Cultures.
10. Biochemistry

7. Fishing.
8. Insect control.
9. Immunization
10. Weed control
11. Control of other
Life Forms
12. Poisonous Life Forms
13. Narcotics & drugs
14. Tea, Coffee, tobacco.
15. Herbs
16. Veterinaries.

Area F: ORGANIC MATERIAL.

1. Coal & Oil
2. Carbon compounds
3. The carboniferous era.
4. Organic & inorganic.
5. Chalk
6. Fertilizer.
7. Wood & fibre products.
8. Furs, bone, ivory, leather,
rubberproducts etc.
9. Food & Fabrics.
10. Other organic material

Area G: GENETIC LINE.

- Area B: ANIMALS.
1. Pets.
 2. Animal raising.
 3. Wild animals.
 4. Vivesection.
 5. Useful animals.
 6. Destructive animals.
 7. Aquatic forms.
 8. Insects.
 9. Germs & Bacteria.
 10. Animal intelligence.
 11. Varieties of animals.
- Area C: LIVING THINGS
1. Life Forms.
 2. Extinct Life Forms.
 3. Unusual Life Forms.
 4. Life cycles.
 5. Bodies.
 6. Organisms.
 7. Growth.
 8. Food.
 9. Conservation.
 10. Life on other planets.

1. The Darwinian Theory.
2. The Genetic Entity.
3. Mutation.
4. Survival of the Species.
5. Seeds.
6. Offspring.
7. Instinct
8. Habit patterns
9. Fertilization.
10. Propagation.
11. Adaptation.

Area D: NATURE

1. The Out-of-doors.
2. Wild life.
3. Mother Nature.
4. Life energy or force.
5. Death.
6. Symbiosis.
7. Parasites.
8. Benefit mankind.
9. Dangerous to mankind.
10. Cfeation.

Area H: INTER-RELATION OF
LIFE FORMS

1. Dominant Species
2. Pro-Survival Life
Forms
3. Anti-Survival Life
Forms.
4. Anti Biotics.
5. Sterilization
6. Hunting.

SIXTH DYNAMIC

Area A: POSSESSIONS

1. Objects in everyday life
2. Personal possessions
3. Household objects & material
4. Automobiles & machines
5. Storage
6. Living quarters
7. Working quarters
8. Objects used in hobbies, games & work
9. Keepsakes
10. Ornaments
11. Junk
12. Useless possessions
13. Valuables
14. Saving
15. Money

Area B: MATTER

1. Valuable/Useless matter.
2. Too much/too little mass
3. Solids, liquids, gases
4. The Elements
5. Atomic & Molecular structure
6. Chemicals.
7. Inert & active matter.
8. Organic & inorganic matter
9. Minerals.
10. Particles

Area C: POWER

1. Electricity
2. Gas
3. Light
4. Electronics
5. Motors & Engines
6. Heat & cooling
7. Radiation
8. The Sun
9. Body Energy
10. Animal Energy
11. Gravity & Anti-gravity
12. Magnetism.
13. Atomic power
14. Electro-magnetic power
15. Sound

AREA D: ENERGY

1. Movement
2. Attraction & Repulsion
3. Force.
4. Flows
5. Suspended Energy
6. Kinetic Energy.
7. Potentials.
8. Mental Energy
9. Life Force
10. Conservation of Energy
11. Wasted Energy.
12. Utilization of Energy.
13. Energy Sources
14. Waves

Area E: THE MIND

1. Mock-ups
2. Facsimiles
3. Ridges
4. Machinery
5. Circuits
6. Engrams
7. Memory banks
8. Fields
9. Anchor points.
10. GPM's
11. The Time Track.
12. Electrical body structure
13. Bio-physics.

Area F: AREA OF LIVINGNESS

1. Living area
2. Working area
3. Recreation area..
4. Visiting area
5. Travelling area.
6. Own area.
7. Other people's areas.
8. Safe areas.
9. Dangerous areas.
10. Area of communication

Area G: SPACE

1. Big & small space
2. Good & bad space
3. Enclosed & unenclosed space
4. Outer & inner space
5. Limited & unlimited space
6. No space
7. Occupying the same space

Area H: SCHEDULES

1. Sleeping time period
2. Working time period
3. Resting time period
4. Recreation time period
5. Other time periods.
6. Utilized & wasted time
7. Sense of time
8. On time & tardiness.
9. Follows schedule.
10. Like variety

Area I: TIME

1. Long & Short Time
2. Past, present, future
3. Time measurement
4. Control of time.
5. Good & Bad Time
6. Beginning & end of time
7. Ahead of & behind time

Area J: MEASUREMENT & DESCRIPTION

1. Size
2. Weight.
3. Colour.
4. Texture

Area J: (Contd)

5. Density
6. Temperature
7. Distance
8. Compatability
9. Position.
10. Form.
11. Age
12. Value
13. Purpose
14. Appearance.
15. Structure
16. Design
17. Quality
18. Quantity
19. Natural & unnatural states
20. Adaptability

Area K: MANUFACTURE

1. Raw material
2. Mechanization
3. Craftsmanship
4. Processing raw material
5. Source of material
6. Useful & non-useful material
7. Utilization of material
8. Conservation of material
9. Waster products
10. Productivity.
11. Consumption
12. Products
13. Gadgets.
14. Necessities
15. Luxuries.
16. Waste material.
17. War Material

Area L: PROPERTY

1. Houses
2. Buildings.
3. Monuments
4. Public buildings
5. Public property
6. Thoroughfares.
7. Public places
8. Factories, Industries & Commerce
9. Cities & Towns.
10. Rural areas
11. Private property
12. Land
13. Ownership
14. Havingness

Area M: TRANSPORTATION

1. Automobiles
2. Trucks & Lorries.
3. Trans & Railroads.
4. Boats & Ships
5. Aircraft
6. Space ships
7. Carts, scooters & motor cycles
8. Pipe Lines, industri

Area N: COMMUNICATION MEDIA

- 1. Telephone & Telegraph.
- 2. Mail
- 3. Wireless.
- 4. Books, pamphlets, circulars
- 5. Posters, billboards & notices
- 6. Symbols
- 7. Aural.
- 8. Visual.
- 9. Tactile.
- 10. Extra Sensory Perception
- 11. Emotion
- 12. Other communication media

AREA O: NATURAL FORCES

- 1. Weather
- 2. Wind
- 3. Rain
- 4. Storms
- 5. Tides
- 6. Ocean currents
- 7. Floods.
- 8. Water power
- 9. Earthquakes
- 10. Volcanoes.
- 11. Heat
- 12. Cold
- 13. The Sun
- 14. Lightning.
- 15. Static Electricity
- 16. Snow
- 17. Eruptions
- 18. Forces of Nature

Area P: GEOGRAPHICAL AREAS

- 1. Islands.
- 2. Rivers
- 3. Lakes
- 4. Oceans
- 5. Continents
- 6. The arctics
- 7. The Tropics
- 8. The Temperate zone
- 9. Mountains
- 10. Valleys.
- 11. Desert.
- 12. Jungle.
- 13. Fertile Lands
- 14. Unfertile areas.
- 15. Natural resources.
- 16. The Earth.
- 17. The Sky
- 18. Underground/above ground
- 19. Under water/above water
- 20. The wonders of nature

Area Q: THE UNIVERSE

- 1. The earth.
- 2. The moon.
- 3. The sun.
- 4. The solar system
- 5. Other planets
- 6. Other stars
- 7. The Constellations.
- 8. The Milky Way
- 9. The galaxy
- 10. Other galaxies

AREA R: OTHER UNIVERSES

- 1. Heaven.
- 2. Hell
- 3. Parellel Time Continuum
- 4. Pc's own universe
- 5. Other's own universe
- 6. The Physical universe
- 7. The non-physical Universe
- 8. The macrocosm.
- 9. The microcosm
- 10. Time travel
- 11. The 3 dimensions.
- 12. The 4th dimension.
- 13. Other dimensions
- 14. The shadow world.
- 15. Purgatory.
- 16. After death.
- 17. Before death
- 18. Dream world
- 19. Imagination

SEVENTH DYNAMIC

Area A: SPIRITS

- 1. The spirit
- 2. The soul
- 3. Astral bodies
- 4. Ghosts
- 5. Spooks
- 6. Guardian Angels
- 7. Evil spirits
- 8. Good spirits
- 9. Life after death
- 10. The spirit world
- 11. Fairies
- 12. The little people
- 13. Strange beings

Area B: THETA

- 1. Thetans.
- 2. Thought.
- 3. ARC
- 4. Love
- 5. Intuition
- 6. Theta perceptics
- 7. Sensing & feeling
- 8. Truth.
- 9. Theta abilities
- 10. good luck
- 11. The awareness of awareness unit
- 12. Consciousness.

Area B: (Contd).

- 13. I (the pc).
- 14. Ego
- 15. Man is basically good
- 16. Theta Communication
- 17. Forces of good

Area C: ENTHETA

- 1. Entrapment.
- 2. Implants
- 3. Hate.
- 4. Falsity.
- 5. Half truth
- 6. Alter-is
- 7. Destruction
- 8. Bad luck
- 9. Man is an animal theory
- 10. Bad intentions
- 11. Forces of evil
- 12. Punishment.

Area D: AFFINITY

- 1. Love/hate
- 2. Likes/dislikes
- 3. Tolerate/not tolerate
- 4. Closeness to others
- 5. Comfortable distance from others

Area D: (Contd).

- 6. Emotion
- 7. Attitudes
- 8. Tone Scale (all levels)
- 9. What is affinity
- 10. High & low tone

Area E: REALITY

- 1. What's real/unreal
- 2. Agreements/disagreements
- 3. Truth/untruth
- 4. What's really real
- 5. Pc's own reality
- 6. Other's reality
- 7. Everybody's reality
- 8. Reality Scale (all levels.
- 9. What is reality

Area F: COMMUNICATION

- 1. Good & bad communication
- 2. Dangers & rewards of communication.
- 3. types of Comm
- 4. Can Comm with.
- 5. Rather not comm with
- 6. Likes to comm about
- 7. Prefers to comm to.
- 8. ARC Triangle
- 9. Understanding

Area G: SPIRITUALISM

1. Mediums
2. Visitations
3. The after life
4. The land of the dead
5. Good & bad spirits
6. The living dead
7. Other dimensions
8. Spiritual universes.

Area H: AESTHETICS

1. Beauty
2. Ugliness.
3. Harmony.
4. Dissonance.
5. Like & dislikes.
6. Good & bad Art
7. Good & bad tastes.
8. Communication in art.
9. The artistic expression

Area I: ETHICS

1. Codes
2. Goodness
3. Badness
4. Personal beliefs
5. Personal ethics
6. Ethical behaviour
7. Creeds
8. Honour
9. Pride

Area J: PHILOSOPHY

1. Personal philosophy
2. Other's philosophy
3. Philosophers
4. Teachings
5. Studies
6. Thought
7. Philosophical Writing
8. Truth & untruth
9. Personal beliefs.
10. Beliefs of others.

Area K: ART

1. Music
2. Visual arts
3. Poetry
4. Poetry
5. Theatre/Films
6. Art in everyday life
7. Art in other fields
8. Natural art
9. Art in nature
10. Artists
11. Works of art
12. Self expression

Area L: CREATIVENESS

1. In the home
2. On the job
3. Hobbies
4. What has created

Area L: (Contd).

5. Would like to create
6. Creative abilities
7. Good creation
8. Bad creation

Area M: MAGIC

1. Black magic
2. White magic
3. Witches
4. Witch doctors
5. Occultism.
6. Magicians.
7. Voodoo.
8. Curses
9. Zombies
10. Magical practices
11. Magical rites.

Area N: SCIENTOLOGY

1. Auditing
2. Going clear
3. Going O.T.
4. Axioms of Dianetics & Scientology
5. Becoming a Release
6. Para-Scientology
7. Getting better
8. The Factors
9. The Pre-logics & Logics
10. Codes & Scales
11. Technology & procedure
12. Parts of Scientology
13. All of Scn. List One

EIGHTH DYNAMIC

Area A: THE SUPREME BEING

1. God
2. Jehovah
3. Infinity
4. Nature
5. The Creator
6. Divinity
7. Holiness
8. The Ultimate Power
9. The Forces of Good
10. The Life Force
11. Life
12. Ultimate Survival

Area B: RELIGIOUS ENTITIES

1. Gods
2. Angels
3. Archangels
4. The Holy Trinity
5. Christ
6. The Holy Ghost
7. Saints & Prophets
8. The Divine
9. Devils
10. Pagan Gods

Area C: RELIGION

1. Worship
2. Praying
3. Religious beliefs.
4. Religious practices
5. Ritual
6. Guidance
7. Teachings
8. Faith

Area D: RELIGIONS

1. Christianity
2. Buddhism
3. Mohammedanism
4. Other Religions
5. The True Faith
6. Pagan Religions
7. Agnostics
8. Atheists

Area E: CHURCH

1. Churches
2. Congregations
3. Church activities
4. Ministers/Priests

Area E: (Contd)

5. Religious Leadership
6. Religious Followers
7. Church Organization & Power
8. Church-going
9. Participation
10. Holy Men

Area F: MYSTICISM

1. Mystery
2. The Unknown
3. The Unknowable
4. Strange Forces
5. Powers of Good & Evil
6. Mystics.
7. Mysterious Phenomena

Area G: ANTI RELIGION

1. The Anti-Christ
2. The Devil
3. Devil Worship
4. The Black Mass
5. The Black Art
6. Black Magic
7. Corrupt Forces
8. Blasphemy
9. Evil

Area H: AFTER DEATH

1. Heaven
2. Hell
3. The Underworld
4. Purgatory
5. The Saved
6. The Damned
7. Paradise
8. The Chosen
9. Reincarnation

Area I: CREATION

1. The Beginning
2. The End
3. The Creation
4. The Factors
5. Body of Theta
6. Survival & Persistence
7. Destruction
8. Universal Agreements.
9. Prime Postulates

Area J: RELIGIOUS PHILOSOPHY

1. The Veda
2. The Dharma
3. Eastern Religious Philosophy
4. Western Religious Philosophy
5. Religious Philosophers.
6. Religious Writings.
7. Church of Scientology
8. Scientology Teachings
9. Ethics.

Area K: RELIGIOUS PRACTICES

1. Codes & Rules
2. Beliefs
3. Everday activity
4. Special activity
5. Grace
6. Ritual
7. Good practices
8. Sin
9. Bad Practices

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